2006 ELK, MOOSE AND BIGHORN SHEEP PROCLAMATION

Pursuant to North Dakota law and the recommendation of the Game and Fish Director, I hereby declare an open season for the issuance of 241 elk, plus additional landowner licenses for elk unit E4, 129 moose licenses, and 6 bighorn sheep licenses. Except as provided hereinafter or otherwise by law, no person shall hunt, kill, take, possess, or so attempt to hunt, kill, take, transport or possess any elk, moose, or bighom sheep or parts thereof.

DEFINITIONS. As hereinafter used, unless the content or subject matter otherwise requires: "Game" shall include any of those species of big game, small game, or furbearers as defined in section 20.1-01-02 of the North Dakota Century Code. "Edible flesh" (big game animals) shall be both front quarters, both hind quarters, and back straps but does not include meat ruined by bullet or natural causes. "Common Carriers" are shipping companies, commercial meat processors and taxidermists.

1. SEASON DATES, TIMES, OPEN UNITS.

HOURS OF HUNTING are one-half (½) hour before sunrise to one-half (½) hour after sunset.

SEASON	UNITS	OPENS	CLOSES	RESTRICTIONS
Elk Bow Only	E1, E2	Sept. 1	Oct. 1	Restricted to unit and type of elk as designated on license. Restricted to bows only. No orange clothing required.
Elk	E3	Aug. 11	Aug. 27	Restricted to unit and type of elk
Regular		Oct. 6	Oct. 29	as designated on license. Any
Season				legal weapon. Orange clothing
	E4	Split Season - Early		required.
		Aug.11	Aug. 17	
		Oct. 6	Oct. 29	
		Split Season - Late		
		Aug. 18	Aug. 27	
		Oct. 6	Oct. 29	

E1	Oct. 6 Dec. 1		Restricted to antlerless elk only in December portion.
E2	Oct. 6 Nov. 17	Oct. 29 Dec. 17	

SEASON	UNITS	OPENS	CLOSES	RESTRICTIONS
Moose Bow	M4, M5	Sept. 1	Oct. 1	Restricted to unit and type of
Only	M6,			moose as designated on license.
	M8, M9			Restricted to bows only. No
			M10	orange
clothing requ	<u>uired.</u>			
Moose	M4	Oct. 6	Oct. 29	Restricted to unit and type of
Regular	M8			moose as designated on license.
Season	M9			Any legal weapon. Orange
	M 10			clothing required.
	M5	Nov. 24	Dec. 17	
	M6			
Bighorn She	ер			
Bow Only				Restricted to male bighorn sheep.
Е	B1, B2,	Sept. 15	Oct. 22	Restricted to unit designated on
Е	33, B4			license. Restricted to bows only.
				Orange clothing required during
				regular bighorn season.
				(See Section 11)
Bighorn She	ер			
Regular Sea.	son			Restricted to male bighorn sheep.
B1, B2,		Sept. 22	Oct. 22	Restricted to unit designated on
B3	3, B4			license. Any legal weapon.
				Orange clothing required.
				(See Section 11)

2. ELIGIBILITY.

One elk license shall be raffled to a North Dakota resident or nonresident according to Section 20.1-08-04.6 of the North Dakota Century Code and as authorized by this Governor's Proclamation. The recipient of this raffle permit shall not be eligible to ever again receive another raffle permit (N.D.C.C. 20.1-08-04.6) for elk in North Dakota, however, he/she is eligible to enter the regular lottery for an elk license under Section 20.1-03-11 of the North Dakota Century Code providing that he/she has not received one of these licenses previously. This license is valid for any open unit and any elk regardless of age or sex.

One moose license shall be raffled to a North Dakota resident or nonresident according to Section 20.1-08-04.2 of the North Dakota Century Code and as authorized by this Governor's Proclamation. The recipient of this raffle permit shall not be eligible to ever again receive another raffle permit (N.D.C.C. 20.1-08-04.2) for moose in North Dakota, however, he/she is eligible to enter the regular lottery for a moose license providing that he/she has not received one of these licenses previously. This license is valid for any open unit and any moose regardless of age or sex.

One bighorn sheep license shall be auctioned to the highest bidder in accordance with Section 20.1-08-04.1 of the North Dakota Century Code. The bid guidelines shall be set forth by the Minnesota-Wisconsin Chapter of the Foundation for North American Wild Sheep. Both residents and nonresidents shall be eligible to bid even if they have been successful bidders in previous years or successful lottery licensees. The successful bidder for the 2006 bighorn sheep license as well as previously successful bidders shall not be eligible to apply for a bighorn sheep lottery license in North Dakota. This license is valid for any open unit and for a male bighorn only.

Who May Apply (Elk and Moose)—Only North Dakota residents shall be eligible. A person may apply for a license to hunt either or both species (elk and/or moose); however, they may not apply for a species (elk and/or moose) for which they have received a license in previous years.

Who May Apply (Bighorn Sheep)--Both residents and nonresidents shall be eligible to apply for one of the five bighorn sheep licenses which will be issued by lottery. No more than one license may be issued to a nonresident in accordance with N.D.C.C. 20.1-08-04.1.

3. LICENSES.

All licenses shall be issued by a lottery procedure determined by the game and fish director and must be signed in ink. The deadline for submitting lottery applications to the Game and Fish Department's Bismarck office is March 22, 2006. Because of sometimes delayed postmarking procedures, applications postmarked March 22 or 23 and earlier will be accepted. A person may submit only one application per species. A \$3 nonrefundable application fee in the form of a personal check, certified check, or money order must accompany each resident application. Applicants issuing an insufficient funds check, which the collection agency is unable to collect, will be ineligible to apply for either of the species for the 2007 and 2008 seasons. (NOTE: Fee for nonresident sheep applicants is \$100.00). Licenses are non-transferable. No person may give, barter, or sell an issued license to another person.

Bow Only Option (Elk or Moose)—When applying, an applicant may declare a "bow only" option for either elk or moose. Declaring the bow only option for elk or moose allows for a separate hunting season, however, all hunters falling under the bow only option are restricted to hunting with a bow only, during the bow only season. Available licenses will not be designated between regular and bow only, so choosing the

bow only option for elk or moose will have no bearing on whether an applicant will be drawn or not. Applicants will be selected through a random lottery drawing and licenses will be issued based on choices appearing on the application.

Persons declaring on their application and issued the "bow only" option license for elk or moose may not use or have in their possession any firearm while hunting.

Bow Only Option (**Bighorn Sheep**)--When applying, an applicant may declare a "bow only" option for bighorn sheep. Declaring the "bow only" option for bighorn sheep allows for a week extension of the season, however, all hunters falling under the bow only category are restricted to hunting with a bow only for the entire season. Available licenses will not be designated between regular or bow only. Choosing the "bow only" option for bighorn sheep will have no bearing on whether you will be drawn or not. Applicants will be selected through a random lottery drawing and licenses will be issued based on choices appearing on the application.

Persons declaring on their application and issued the "bow only" option license for bighorn sheep may not use or have in their possession any firearm while hunting.

Landowner Preference License for Elk--Persons who own or lease for agricultural purposes and actively farm or ranch a minimum of 160 acres of land in the following areas shall be eligible to apply for one of 7 licenses in Unit E1, one of 13 licenses in Unit E2, or one of 7 licenses in Unit E3. These licenses are issued only through the Department's Bismarck office and are subtracted from the maximum number of elk licenses available for Unit E1, E2, and E3. Preferential licenses are valid for either sex, regardless of age, except in Unit E1 where only antlerless elk may be taken during the December 1-10 time frame.

Landowner preference licenses for Unit E4 will be issued in accordance with exemptions provided under N.D.C.C. 20.1-03-11.7. Landowner preference licenses in E4 are valid for both the early and late season. These exemptions include:

- Not restricted to 15 percent of total licenses.
- Not restricted to once-in-a-lifetime.
- No more than 1 license may be issued on all parcels of land owned by any landowner even if the amount of land is in excess of 160 acres of land.
- Recipients of landowner preference licenses for elk in Units E3 and E4 may use this license to harvest an elk causing depredation in either Unit E3 or E4 from 5 May 2006 through 16 July 2006. The following conditions apply to harvest of elk during this time period-
 - A landowner preferential elk license for either Unit E3 or E4 is required.
 - Elk may be taken in Units E3 and E4 with landowner preferential license from 5 May 2006 through 16 July 2006.

Landowners and other preferential license holders who intend to harvest depredating elk must notify the Department 24 hours prior to harvesting an animal and must notify the Department within 24 hours after harvesting an animal to verify the kill.

Qualifying Areas

E1

Pembina County

T.162 N. R.56 W. All except Sec. 1-9, 17-20, 30 & 31

T.162 N. R.55 W. Sec. 30 & 31

T.161 N. R.56 W. Sec. 1-4 & 9-11

Cavalier County

T.163 N. R.57 W. Sec. 32 & 33

T.162 N. R.57 W. Sec.3, 4, 5, 8, 9, 10, 15,

16, 17, E ½ of 19, 20, 21, 22, 26, 27, 28, 29,

E ½ of 30, 33, 34, & 35

T. 161 N. R.57 W. Sec. 2,3, 4, 9, 10, 11,12, 13

14, 15, 16, 22, 23, 24, 25, 26, 27, 34, 35, 36

T.160 N. R.57 W. Sec. 1, 2, 3, 4, 10, 11, & 12

E2

Dunn County

T.148 N. R.96 W., T.148 N. R.97 W.

T.147 N. R.96 W., T.147 N. R.97 W.

T.147 N. R.95 W. N & W of Hwy 22

T.146 N. R.96 W.

T.146 N. R.97 W.

McKenzie County

West ½ of T.149 N. R.95 W.

T.149 N. R.96 W.

T.149 N. R.97 W.

T.148 N. R.98 W.

T.146 N. R.98 W.

East ½ of T.149 N. R.98 W.

plus Sec.28, 29, 32, 33

E3

Golden Valley County

T.142 N. R.103 W.

T.144 N. R.104 W.

Billings County

T.137 N. R.100 W. Sec. 7

T.137 N. R.102 W. Sec. 4

T.138 N. R.101 W. Sec. 34

T.138 N. R.102 W. Sec. 19

T.140 N. R.100 W. Sec. 1-17

T.141 N. R.100 W. Sec. 1-18, 20-29, & 32-36

T.142 N. R.102 W. Sec. 1-18

T.142 N. R.101 W. Sec. 1-24

T.142 N. R.100 W. Sec. 3-10, 15-22,

& 27-34

T.143 N. R.100 W. Sec. 31-34

E4

Billings County

T.141 N. R.101 W. Sec. 2, 3, 6, 20, 24

T.142 N. R.101 W. Sec. 31

T.140 N. R.102 W. Sec. 6

T.141 N. R.102 W. Sec. 17 & 32

T.142 N. R.102 W. Sec. 19, 23, 25

T.141 N. R.100 W. Sec. 30

Golden Valley County

T.140 N. R.103 W. Sec. 2 & 4 T.141 N. R.103 W. Sec. 26

Landowner Preference License for Moose--Persons who own or lease for agricultural purposes and actively farm or ranch a minimum of 160 acres of land in the following units are eligible to apply for one of the preferential moose licenses to hunt only upon qualifying lands described on their application. These licenses are issued only through the Department's Bismarck office in accordance with North Dakota Century Code 20.1-03-11. Preferential licenses are valid for either sex, regardless of age. In accordance with N.D.C.C. 20.1-03-11.8 landowner licenses in Unit M4 will be issued to individuals with qualifying land within a restricted area within Unit M4. Individuals that receive a license under this provision must pay the \$20.00 big game license fee except if under age 16 the fee is \$10.00. In addition individuals receiving a landowner preference license may hunt the entire hunting Unit M4. A successful applicant from this restricted area may not return an unused license to regain eligibility for a license to hunt moose in future years.

Qualifying Areas for M4

Bottineau County

Township

Dalen North - All except Sec. 30 & 31,

Dalen South - All except Sec. 6, 7, 16-21 & 28-36

Roland - All

Homen - All

Whitteron - Only Sec. 1-6

Cordelia - All except Sec. 31-36

Rolette County

Township

Willow Lake - All

Gilbert - Sec. 3-10, 15-22 & 27-30

Baxter - Only N. Sec. 28-33 & Sec. 4-9

Holmes - All except S. Sec. 33-36

Hutchinson - All except S. Sec. 13-36

Landowner Preference Licenses Available for Moose

<u>Unit</u>	Number Available
M4	2
M5	1
M6	2
M8	6
M9	3
M10	4

Any person who receives a lottery license or a landowner preference license shall not be eligible to apply for that species again in either the regular lottery or for landowner preference licenses for the same species, except under the exemptions provided for certain landowner preferential licenses.

4. WEAPONS.

Nonlicensees—No elk, moose, or bighorn sheep licensee hunting in the field during the elk, moose, or bighorn sheep season may be accompanied by a nonlicensee carrying the same type of weapon as the licensee. For the purpose of this section "type of weapon" means one of the following: a) centerfire rifles, b) handguns, c) muzzleloading weapons, d) archery equipment, or e) shotguns. A nonlicensee is a person not having an elk, moose, or bighorn sheep license for the same season and unit as the person with the license.

Legal Firearms (**Elk and Moose**)--Centerfire rifles of .25 caliber or larger are legal for elk and moose. Centerfire rifles of .50 caliber or larger using smokeless powder are prohibited. Muzzleloading rifles or single shot muzzleloader pistols of .50 caliber or larger are legal for both species. Rifles must have a minimum barrel length of 16 inches. Rifled slugs of 20 gauge or larger are legal for shotguns. Minimum barrel length of shotguns is 18 inches. Handgun (pistol, revolver, or single shot) cartridge cases under .40 caliber must be at least 1.285 inches in length and bullets must be at least .257 inches in diameter. Handgun cartridge cases of .40 caliber or larger must be at least .992 inches in length. Fully automatic weapons, full metal jacketed bullets or altered

projectiles are prohibited.

Legal Firearms (Bighorn Sheep)--Centerfire rifles of .243/6mm caliber or larger are legal for bighorn sheep. Centerfire rifles of .50 caliber or larger using smokeless powder are prohibited. Muzzleloading rifles or single shot muzzleloader pistols of .50 caliber or larger are legal. Rifles must have a minimum barrel length of 16 inches. Rifled slugs of 20 gauge or larger are legal for shotguns. Minimum barrel length of shotguns is 18 inches. Handgun (pistol, revolver, or single shot) cartridge cases under .40 caliber must be at least 1.285 inches in length and bullets must be at least .257 inches in diameter. Handgun cartridge cases of .40 caliber or larger must be at least .992 inches in length. Fully automatic weapons, full metal jacketed bullets, or altered projectiles are prohibited.

Legal Archery Equipment-- A bow must be pulled, held, and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than the bowstring. The bows used for hunting bighorn sheep, moose, and elk must have at least 50 pounds of draw at 28 inches or less draw length. Arrows must be at least 24 inches long, tipped with a metal broadhead, with at least two sharp cutting edges, and have a cutting diameter of at least 3/4 inch (i.e., not able to pass through a 3/4 inch ring.) Broadheads used for hunting bighorn, moose, and elk must be unbarbed and have fixed blades (i.e., broadheads with mechanical, or retractable blades manufactured to stay open are illegal). Telescopic sights, range finding devices, battery-powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted. Handheld range finding devices are legal. Arrows capable of causing damage or injury to the animal in excess of that inflicted by the cuttingedges of the broadhead, are prohibited while hunting big game with a bow (e.g., explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal). No firearms shall be in the hunter's possession while hunting big game with a bow license. Crossbows are not legal, except with a permit from the North Dakota Game and Fish Department Director. When permitted, crossbows must: a) have a peak draw weight of at least 75 pounds and not more than 200 pounds, b) be equipped with a working safety to prevent accidental firing, c) have a stock at least 14 inches long, d) use arrows or bolts at least 14 inches in length, e) Battery-powered and electronic-lighted sight pins and telescopic sights not exceeding a maximum power of four by thirty-two millimeters may be attached to crossbows used for hunting, and f) crossbow hunters must comply with all other archery equipment regulations listed above.

Other Weapons Restrictions--Firearms must be unloaded and encased within the boundaries of any national park.

5. AIRCRAFT AND MOTOR-DRIVEN VEHICLES.

- * It shall be illegal to use an aircraft for spotting game 72 hours prior to and during the huntingseason. A licensee cannot hunt the same day they are airborne over their hunting unit with the exception of their scheduled passenger airline flight. It is illegal to drive, concentrate, rally, raise, stir-up, spot, or disturb game with aircraft.
- * Motor-driven vehicles may not be used to pursue game.

- * It is illegal to shoot with bow and arrow or firearm while in or on a motor-driven vehicle.
- * It is illegal to carry a firearm in or on a motor-driven vehicle with a cartridge in the chamber. The entire cylinder of a revolver is considered the chamber, requiring the revolver to be completely unloaded. It is illegal to carry any muzzleloading firearm in or on a motor-driven vehicle with a percussion cap on the nipple or powder in the flash pan.
- * No person may use a motor-driven vehicle in the process of hunting big game or aid another in the process of hunting big game unless the motor-driven vehicle is on an established trail.
- * No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (Private Land Open To Sportsmen) property without permission from the landowner. These areas have been entrusted to the public for walking access through written agreements by private landowners. The boundaries of these properties are delineated in the North Dakota Game and Fish Department's annual PLOTS Guide and on-site by large yellow triangular signs.
- * It shall be illegal to engage in shining for big game with any artificial light for the purpose of locatingor observing big game between sunset of one day and sunrise of the next.
- * Use of night vision equipment or electronically enhanced light gathering optics for locating or hunting game is prohibited.

6. BAG LIMITS.

ELK. One elk restricted to type of elk described on license. Type of elk includes either antlerless or any elk (antlerless or antlered*).

MOOSE. One moose restricted to type of moose described on license. Type of moose includes either antlerless, antlered* or any moose (antlerless or antlered*).

* All moose or elk with at least one visible antler are considered antlered.

BIGHORN SHEEP. One male bighorn sheep.

7. TAGGING REQUIREMENTS.

Immediately after an animal has been killed, the hunter must indicate the date of kill by cutting out the appropriate month and day from the tag provided with the license and securely attach it to the antler on an antlered animal or in a slit in the ear on antlerless as described on the tag backing to prevent its removal. The

tag, placed immediately upon the antler or slit in ear, shall remain with the antlers or head until January 31, 2007. After the antlers, head, or hide have been removed from the carcass, the carcass tag shall remain with the carcass or processed meat until consumed or until January 31, 2007.

In no case is it legal to possess or transport an elk, moose, or bighorn sheep unless it is properly tagged. The tag must remain with the carcass until it is cut up and packaged as food. The tag must be kept for inspection until all meat is consumed. No person may reuse or attempt to reuse any tag issued. Tags are non-transferable. Anyone who harvests a bighorn sheep in North Dakota or possesses any North American wild sheep horns, skulls or heads, which were not plugged in their state or province of origin, must have them plugged by North Dakota Game & Fish Department personnel. Any person who violates this requirement may be convicted of a noncriminal offense and a \$250 fee.

When any part of an animal is mounted, if the tag is removed from the antlers or ear, the tag must be securely fastened to the back or bottom of the mount and remain there.

8. TRANSPORTATION.

License holders must accompany their game animal, or parts thereof, (excluding hide) during transportation, unless a permit for the transportation of game is issued by the Department upon request. Game may be shipped by common carrier in receipt of proper bill of lading. An elk, moose, or bighorn sheep carcass must be accompanied by the head and hide to the final place of storage. No resident of the state may ship big game or parts thereof (other than hides) out of state without a permit from the Department. It is illegal to possess or transport another's game animal, or parts thereof, (excluding hide) without the license holder accompanying or as otherwise permitted. Processed and packaged meat of legally taken game may be gifted to another. Unprocessed, unpackaged game meat may be gifted as follows: 1) Prior to reaching the licensee's personal residence a transportation permit must be obtained and accompany the game meat. 2) After reaching the licensee's personal residence if accompanied by the name and address of the licensee.

Commercial processors and common carriers may possess any person's legally taken possession limit of game.

9. AREAS CLOSED TO HUNTING.

Federal or state properties such as refuges, sanctuaries, military installations, parks, or historic sites posted to trespassing or hunting are closed to hunting.

10. HUNTING IN UNHARVESTED CROPS.

It is illegal to hunt in unharvested crops without the owner's consent. Crops also include alfalfa, clover, and other grasses grown for seed.

11. BAITING RESTRICTIONS

Baiting on Game and Fish Department's Wildlife Management Areas (WMAs) is prohibited. Baitingis defined as the placement and or use of bait(s) for attracting big game and other wildlife to a specific location for the purpose of hunting. Baits include but are not limited to grains, minerals, salts, fruits, vegetables, hay or any other natural or manufactured foods. The designation does not apply to the use of scents and lures, water, food plots, standing crops, or livestock feeds being used in standard practices.

12. ORANGE CLOTHING REQUIREMENTS.

All big game hunters are required to wear a head covering and an outer garment above the waistline of solid day light fluorescent orange color, totaling at least 400 square inches. This requirement doesn't apply during the elk or moose "bow only" seasons (1 September through 1 October, 2006) and the "bow only" portion of the bighorn sheep season (15 September through 21 September).

13. WANTON WASTE

No person shall kill, cripple, waste, destroy, spoil, or abandon the edible flesh of any big game animal without making a reasonable effort to retrieve and retain the big game animal in his/her actual custody, at the place where taken and between that place and either (a) his/her personal residence, (b) a taxidermist, (c) a common carrier, or (d) a commercial processor.

14. LICENSES AVAILABLE BY SPECIES AND UNIT.

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ELK Unit E1 - 50 licenses - (10) any elk (40) antlerless elk
Unit E2 - 90 licenses - (30) any elk (60) antlerless elk
Unit E3 - 50 licenses - (30) any elk (20) antlerless elk
Unit E4 - 50 licenses - early season (20) any elk, late season (30) any elk.
Raffle * _ 1 license
241 licenses
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* One additional elk license is authorized to be raffled by the Rocky Mountain Elk Foundation and the North American Wildlife Enforcement Memorial Museum and Educational Center in accordance with N.D. C.C. 20.1-08-04.6. This license is valid for any open unit and any elk regardless of age or sex The recipient of this license may choose either the bow or any legal weapon season but not both.

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MOOSE Unit M1c - Closed due to low population
Unit M4 - 15 licenses - (9) antlered moose (6) antlerless moose
Unit M5 - 8 licenses - any moose
Unit M6 - 15 licenses - any moose
Unit M8 - 40 licenses - (24) any moose (16) antlerless moose
Unit M9 - 20 licenses - (12) any moose (8) antlerless moose
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Unit M10- 30 licenses - (12) any moose (18) antlerless moose Raffle* - 1 license
129 licenses

* One additional moose license is authorized to be raffled by the Rocky Mountain Elk Foundation and the North American Wildlife Enforcement Memorial Museum and Educational Center in accordance with NDCC 20.08-04.2. This license is valid for any open unit and any moose regardless of age or sex. The recipient of this license may choose either the bow or any legal weapon season but not both.

BIGHORN SHEEP Unit B1 - 1 license

Unit B2 - 1 license

Unit B3 - 2 licenses

Unit B4 - 1 license *Auction - 1 license

6 licenses

*Auction license allows hunting in all open units.

15. UNIT BOUNDARY DESCRIPTIONS.

ELK

Unit E1--Cavalier, Pembina, and Walsh counties, and those portions of Rolette and Towner counties north of ND No. 66 and east of ND No. 30.

Unit E2--McKenzie and Dunn counties, excluding all of Theodore Roosevelt National Park.

Unit E3--Billings, Golden Valley and Slope counties. Except that portion of Unit E4 in Billings and Golden Valley counties and Theodore Roosevelt National Park.

Unit E4--An area in Billings and Golden Valley counties north of Interstate 94, excluding all of Theodore Roosevelt National Park. Composed of land in the following:

Golden Valley County

T. 140N. R. 103W. All N. of I-94

T. 141N. R. 103W. Sec. 25-27 & 34-36

Billings County

T. 141N. R. 100W. Sec. 19, 30 & 31

T. 140N. R. 102W. All except T.R.N.P. and

T. 141N. R. 101W. All except T.R.N.P. T. 142N. R. 101W. Sec. 25-36

south of I-94 T. 141N. R. 102W. All except T.R.N.P. T. 142N. R. 102W. Sec. 19-36

MOOSE

Unit M1c--CLOSED in 2006. Those portions of Cavalier, Pembina, Ramsey, and Walsh counties bordered on the east by Minnesota, on the north by Canada, on the west by ND No. 1 and on the south by ND No. 17.

Unit M4--Those portions of Bottineau and Rolette counties bordered on the west by ND No. 14, on the south by ND No. 5, on the east by ND No. 30, and on the north by Canada.

Unit M5--Those portions of Grand Forks, Nelson, Ramsey, and Walsh counties bordered on the north by ND No. 17, on the west by ND No. 1, on the south by U.S. Highway 2, and on the east by Minnesota.

Unit M6--Those portions of Barnes, Benson, Cass, Dickey, Eddy, Foster, Grand Forks, Griggs, LaMoure, Nelson, Ramsey, Ransom, Richland, Sargent, Steele, Stutsman, and Traill counties bordered on the west by U.S. Highway 281, on the north by U.S. Highway 2, on the east by Minnesota, and on the south by South Dakota.

Unit M8--Those portions of Bottineau, Cavalier, Pierce, Ramsey, Rolette, and Towner counties bordered on the east by ND No. 1, on the north by Canada and Unit M4, on the west by ND No. 60, and on the south by ND No. 17.

Unit M9--Those portions of Benson, Bottineau, McHenry, Towner, Pierce, Ramsey, Renville, Sheridan, Ward, and Wells counties bordered on the east by ND No. 1 and the boundary of hunting unit M6, on the north by hunting units M8, M4 and Canada, on the west by ND No. 256 and U.S. Highway 83 to Minot and on the south by U.S. Highway 52 to the junction of U.S. Highway 281 at Carrington.

Unit M10--Those portions of Bottineau, Burke, Mountrail, Renville, and Ward counties, bordered on the east by hunting unit M9, on the north by Canada, on the west by ND No. 40 and on the south by U.S. Highway 2.

BIGHORN SHEEP

Unit B1--All of Slope County and those portions of Billings and Golden Valley counties south of Interstate 94 **except that portion of land known as Unit B2** (see Unit B2 description).

Unit B2--Those portions of Billings County starting at the Interstate 94 Fry burg Exit #36, then south to 38th Street, then west to 136th Avenue, then south to 43rd Street—USFS 740, then west to KG Road—USFS 765, then south to Dantz Creek (between Kendley and Moody Plateaus), then west to East River Road (FH3)—USFS 742, then north to USFS 794, then west to Little Missouri River, then north to Grave Creek, then west

to West River Road—USFS 745, then north to Old Highway 10, then east to Interstate 94, then east to point of origin.

Unit B3--Those portions of Golden Valley, Billings, Stark and McKenzie counties starting at a point where Interstate 94 enters North Dakota, then following Interstate 94 east to Highway 85, then north to McKenzie County Road 50, then west to McKenzie County Road 27—Red Wing Road, then north to McKenzie County Road 38—Hay Draw Road, then west and north to Montana State Line, then south to point of origin; except all sections of T.144N. R. 101W. and T. 144N. R. 102W. where new bighorn sheep release areas are located.

Unit B4--Those portions of McKenzie and Dunn counties starting at the intersection of McKenzie County Road 38—Hay Draw Road and the Montana State Line, then south and east to McKenzie County Road 27—Red Wing Road, then south and east to McKenzie County Road 50, then east to US Highway 85, then south to ND Highway 200, then east to ND Highway 22, then north to McKenzie County Road 53, then west and north to Highway 23 (excluding area within Fort Berthold Indian Reservation), then west to Highway 85, then west and north to the south bank of the Missouri River (Lake Sakakawea), then west along the south bank of the Missouri River to the Montana State line, then south to the point of origin. Except portions of T. 147N. R. 98W., and T. 147N. R. 101W. that are north of Little Missouri River; T. 147N. R. 100W. that are north and west of Little Missouri River, and all sections of T. 148N. R. 98W. and T. 148N. R. 99W. where new bighorn sheep release areas are located.

16. SPECIAL ELK DEPREDATION MANAGEMENT LICENSE

Special elk depredation management licenses may be issued as allowed by NDCC 20.1.08.04.6 by lottery from the current year's applicant list when a wild elk is deemed by the Director to be a nuisance to farmed elk operations and other non-lethal measures have been attempted and determined to be ineffective. The Director shall establish specific requirements for each individual license.

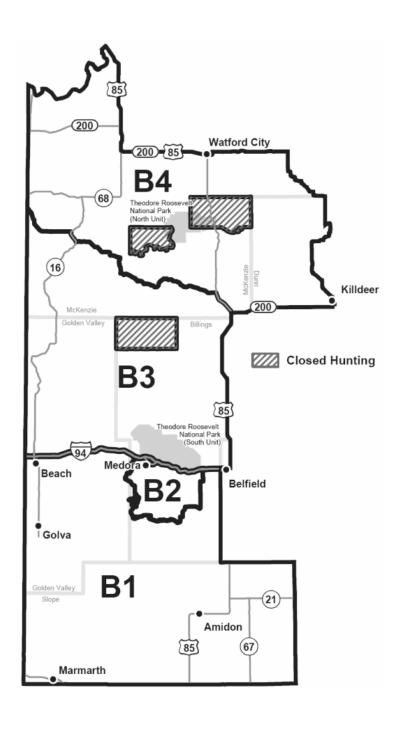
17. VIOLATIONS AND PENALTIES

The following violations are violations and have the listed penalties:

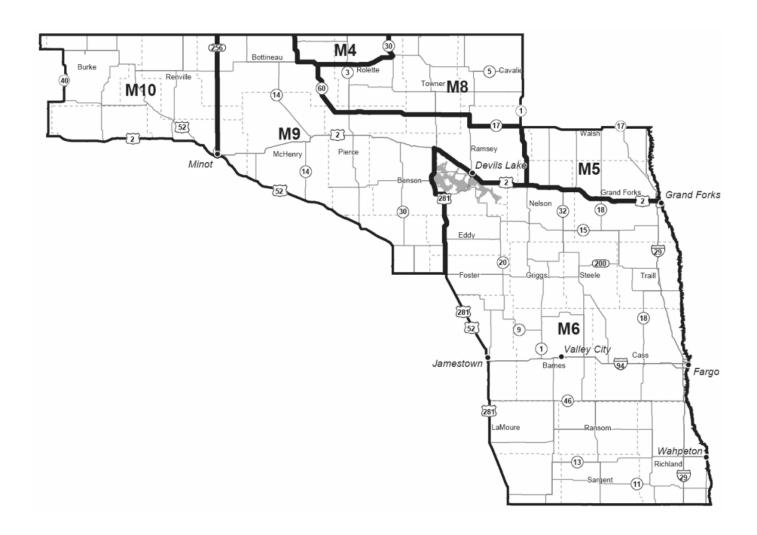
- * Hunting before or after legal hours (Section 1) up to 30 minutes--penalty--\$100. In excess of 30 minutes--Class B misdemeanor.
- * No person may keep or carry in or on any motor-driven vehicle any firearm with a cartridge in the chamber while hunting game birds or game animals (Section 5)--penalty--\$100.
- * Failure to sign or affix stamps to the licensee's fishing, hunting, and furbearer certificate (Section 3)--

	penalty\$25.
*	Use of motor-driven vehicle in a restricted area (Section 5)penalty\$50.
*	Fail to accompany, possessing or transporting another's game animal or parts thereof excluding hides (Section 8)penalty\$100.
GIV 200	VEN UNDER MY HAND and the Great Seal of the State of North Dakota this3 rd day of March 06.
	/s/ John Hoeven Governor
Att	est:
	retary of State
— Dep	Duty

2006 Bighorn Sheep Hunting Units



2006 Moose Hunting Units



2006 Elk Hunting Units

